

# Minesweeper Feedback

Thank you for playing!  
Please answer this survey to help me improve the game 😊

\* Indicates required question

1. How old are you \*

Mark only one oval.

- ☐ Under 18
- ☐ 18-24
- ☐ 25-34
- ☐ 35-44
- ☐ 45-54
- ☐ 55-64
- ☐ 65+

2. What's your gender? \*

Mark only one oval.

- ☐ Male
- ☐ Female
- ☐ Other

3. How often do you play video games on your computer? \*

Mark only one oval.

- ☐ Every day
- ☐ At least once a week
- ☐ At least once a month
- ☐ At least once a year
- ☐ Never

## General feedback

4. How difficult was this game? \*

Mark only one oval.

Too easy

- 1 ☐
- 2 ☐
- 3 ☐
- 4 ☐
- 5 ☐
- 6 ☐
- 7 ☐
- 8 ☐
- 9 ☐
- 10 ☐

Too hard

5. How well did you understand how to play this game? \*

Mark only one oval.

No idea

1 ☐

2 ☐

3 ☐

4 ☐

5 ☐

6 ☐

7 ☐

8 ☐

9 ☐

10 ☐

Understood everything

6. How much did you enjoy this game? \*

Mark only one oval.

Not at all

1 ☐

2 ☐

3 ☐

4 ☐

5 ☐

6 ☐

7 ☐

8 ☐

9 ☐

10 ☐

A lot

7. How likely are you to recommend this game to someone else? \*

Mark only one oval.

Very unlikely

1 ☐

2 ☐

3 ☐

4 ☐

5 ☐

6 ☐

7 ☐

8 ☐

9 ☐

10 ☐

Very likely

8. How often would you play this game in your free time? \*

Mark only one oval.

- ☐ Every day
- ☐ At least once a week
- ☐ At least once a month
- ☐ At least once a year
- ☐ Never

9. What did you enjoy about this game? \*

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

10. What would you change about this game? \*

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Immersion

11. How curious did the character make you about this game? \*

Mark only one oval.

Not at all

1

2

3

4

5

6

7

8

9

10

Very curious

12. How focused were you on this game? \*

Mark only one oval.

Not focused

1

2

3

4

5

6

7

8

9

10

Very focused

13. To what extent did you feel in control of your character? \*

Mark only one oval.

No control

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

Full control

14. At any point, did you find yourself become so involved that you were unaware you were even using controls? \*

Mark only one oval.

Not at all

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

Very much so

15. To what extent did you forget about your everyday \*  
concerns?

Mark only one oval.

Not at all

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

Very much

16. To what extent did you empathize with your character? \*

Mark only one oval.

No empathy

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

I imagined I was the character

17. To what extent did you feel emotionally attached to the game? \*

Mark only one oval.

Not attached

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

Very attached

18. To what extent did you feel immersed in the game? \*

Mark only one oval.

Not immersed

1

☐

2

☐

3

☐

4

☐

5

☐

6

☐

7

☐

8

☐

9

☐

10

☐

Very immersed

Future Plans

19. Which features do you want to be added? \*

Mark only one oval per row.

	Necessary	Would be nice	Don't care	Don't want
Hints about remaining mines	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Random items in Survival Mode (i.e. freeze gun) to mess with friends	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Cooperative story mode (level 1, level 2, etc.)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Random matchmaking	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In-game text chat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
In-game voice chat	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Achievements	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Character customization (choose your skin color and face)	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Unlockable hats and other cosmetics	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Different visual environments	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

20. (Optional) Is there anything else you want to be added to the game?

21. (Optional) Is there anything else you wish to say about the game or your experience?

22. (Optional) If you would like to be informed about the release of Minesweeper With Friends, leave your e-mail here